

## Lesson 31 - Lagrange Multipliers

I. Picture

II Technique

III. Examples

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### Announcements

① No MAT 16020 next week M 11/20, W 11/22, F 11/24

② No office hours next week. If you need to meet this week on M 12:30-1:00 PM, W 11:30-12:00, or F 10:30-12:00,  
(11/13) (11/15) (11/17)

email Dr. Robbins

③ Quiz Friday - Lagrange Multipliers

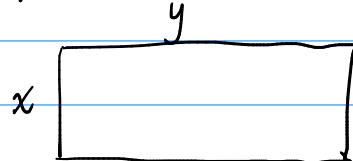
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### I. Picture

We want to find maximum area that can be enclosed by a rectangular fence that has perimeter of 100ft.

$$\text{max } A = xy$$

$$\text{Subject to: } 2x + 2y = 100 \\ (\text{S.T.})$$



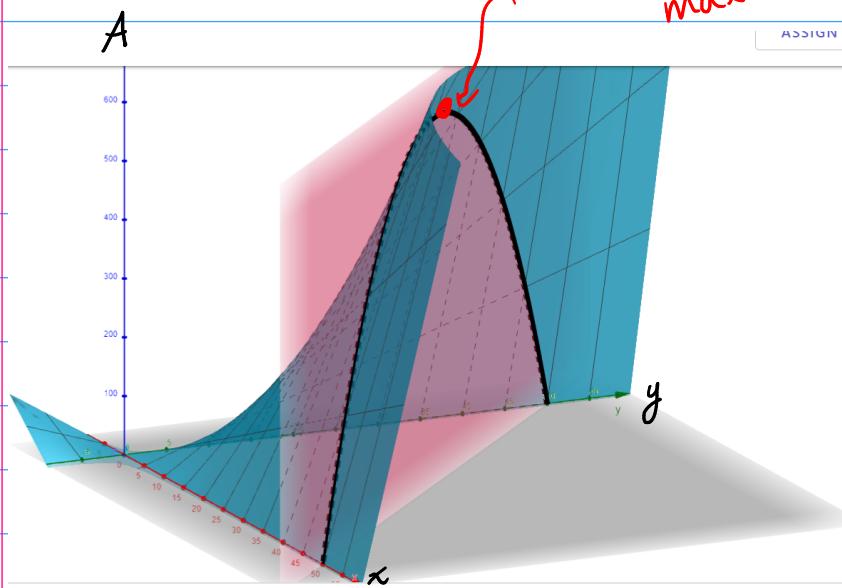
Calc I techniques can solve this

Because  $A(x, y) = xy$  is a func of 2 vars, we have new techniques for solving thi

$$\begin{aligned} \text{Max } & A(x, y) = xy \\ \text{Subject to: } & 2x + 2y = 100 \end{aligned}$$

↗ objective function  
↗ constraint equation

Pictures from Geogebra:



$$\text{Blue: } A = xy$$

$$\text{pink: } 2x + 2y = 100$$

See gradient file on our website.

One way to encode that two functions have the same tan line/normal lines @  $(a, b)$  is to say that

$$f_x(a, b) = \lambda g_x(a, b)$$

$$\text{and } f_y(a, b) = \lambda g_y(a, b)$$

for some scalar (constant)  $\lambda$

## II. Techniques.

To solve

max or min

subject to

$$Z = f(x, y)$$

$$g(x, y) = 0$$

↗ objective function

↗ constraint function  
set = 0

① Solve the system of equations

$$\left\{ \begin{array}{l} f_x(x, y) = \lambda g_x(x, y) \\ f_y(x, y) = \lambda g_y(x, y) \\ g(x, y) = 0 \end{array} \right.$$

for  $(x, y)$  and  $\lambda$

② Check to make sure your max or min occurs @  $(x, y)$  by substituting any other point on  $g(x, y) = 0$  into  $Z = f(x, y)$ .

### III. Examples

$$\begin{aligned} & \max A(x, y) = xy && f(x, y) \\ \text{s.t. } & 2x + 2y = 100 && \rightarrow \underbrace{2x + 2y - 100}_{g(x, y)} = 0 \end{aligned}$$

$$\left\{ \begin{array}{l} A_x(x, y) = \lambda g_x(x, y) \\ A_y(x, y) = \lambda g_y(x, y) \\ g(x, y) = 0 \end{array} \right. \rightarrow \left\{ \begin{array}{l} y = \lambda \cdot 2 \\ x = \lambda \cdot 2 \\ 2x + 2y - 100 = 0 \end{array} \right. \begin{array}{l} \textcircled{1} \\ \textcircled{2} \\ \textcircled{3} \end{array}$$

$$\textcircled{1} \text{ and } \textcircled{2} \rightarrow \textcircled{3}$$

$$2(2\lambda) + 2(2\lambda) - 100 = 0$$

$$8\lambda = 100$$

$$\lambda = 12.5$$

$$\lambda = 12.5 \rightarrow \textcircled{1} \text{ and } \textcircled{2} \quad y = (12.5) \cdot 2 = 25$$
$$x = (12.5) \cdot 2 = 25$$

Let's hope max is @  $(x, y) = (25, 25)$

$$A(25, 25) = (25)(25) = 625$$

Pick any other point on  $2x+2y-100=0$   
 $2x+2y = 100$

Often easiest to pick a pt where  $x=0$  or  $y=0$

I choose  $x=0$

$$2(0)+2y = 100$$

$$y = 50$$

$$(0, 50) \rightarrow A(0, 50) = 0 \cdot 50 = 0 < 625$$

So max area is  $625 \text{ ft}^2$  when the fence is a  $25 \times 25$  square.

**Ex** (OpenStax, Calc III, Ex 4.4.2)

$$\min f(x, y) = x^2 + 4y^2 - 2x + 8y$$

$$\text{s.t. } x+2y = 7$$

$$g(x, y) = x+2y - 7 = 0$$

$$\begin{cases} f_x(x, y) = \lambda g_x(x, y) \\ f_y(x, y) = \lambda g_y(x, y) \\ g(x, y) = 0 \end{cases} \rightarrow \begin{cases} 2x-2 = \lambda \cdot 1 \\ 8y+8 = \lambda \cdot 2 \\ x+2y = 7 \end{cases}$$

$$\textcircled{1} \quad \lambda = 2x-2 \rightarrow \textcircled{2} \quad 8y+8 = (2x-2) \cdot 2$$

$$8y+8 = 4x-4$$

$$4x = 8y+12$$

$$x = \underbrace{2y+3}_{\textcircled{3}} \quad \textcircled{4}$$

↓

$$2y+3 + 2y = 7$$

$$\begin{matrix} 4y \\ y=1 \end{matrix} \rightarrow \textcircled{4} \quad x = 2(1)+3 = 5$$

$$(5, 1) \quad f(5, 1) = 5^2 + 4(1)^2 - 2(5) + 8(1) = 27$$

Any other point on  $x+2y = 7$

$$\text{I choose } y=0 \Rightarrow x+0=7 \Rightarrow x=7$$

$$(7,0) \quad f(7,0) = 7^2 + 4(0)^2 - 2(7) + 8(0) = 35 > 2^7$$

Minimum of  $27$  @  $(5, 1)$

[Ex] (openstax, Calc 1, § 4.8 #358)

Find max and min of

$$f(x,y) = x^2y$$

subject to  $\underbrace{x^2 + 2y^2 - 6}_g(x,y) = 0$

$$\begin{cases} 2xy = \lambda 2x & (1) \\ x^2 = \lambda 4y & (2) \\ x^2 + 2y^2 = 6 & (3) \end{cases}$$

Let's look @ ①.

$$2xy = \lambda 2x$$

$$2xy - 2x\lambda = 0$$

$$2x(y - \lambda) = 0$$

$$x=0 \quad \text{or} \quad y = \lambda$$

You cannot divide by  $x$ .

Case 1:  $x=0$

$$\rightarrow 3$$

$$0^2 + 2y^2 = 6$$

$$y^2 = 3$$

$$y = \pm\sqrt{3}$$

Points to consider  
 $(0, \sqrt{3})$   
 $(0, -\sqrt{3})$

Case 2:  $y = \lambda$

$$2) x^2 = \lambda 4y$$

$$\Rightarrow x^2 = y^2$$

$$x^2 = 4y^2$$

$$3) x^2 + 2y^2 = 6$$

$$4y^2 + 2y^2 = 6$$

$$6y^2 = 6$$

$$y^2 = 1$$

$$y = \pm 1$$

$$\rightarrow ③ \quad y = 1$$

$$x^2 + 2(-1)^2 = 6$$

$$x^2 = 4$$

$$x = \pm 2$$

Points:  $(2, 1)$   $(-2, 1)$

$$y = -1$$

$$x^2 + 2(-1)^2 = 6$$

$$x^2 = 4$$

$$x = \pm 2$$

Points:  $(2, -1)$   $(-2, -1)$

Point	$f(x, y) = x^2 y$
$(0, \sqrt{3})$	0
$(0, -\sqrt{3})$	0
$(2, 1)$	4
$(2, -1)$	-4
$(-2, 1)$	4
$(-2, -1)$	-4

No need to check more pts on  
 $g(x, y) = 0$  because we already  
have at least 2 values of  
 $f(x, y)$

max of 4 @  $(2, 1)$  and  $(-2, 1)$

min of -4 @  $(2, -1)$  and  $(-2, -1)$